DAYS HOURS MINUTES SECONDS



BET-89940

ON = HOLD

SPECIFICATIONS

TYPE: ----- DIGITAL

DISPLAY: ----- 8-DIGIT, 7 SEGMENT RED SUPER BRIGHT LED

CHARACTER HEIGHT: ----- 4" (101.6 mm)

VISIBILITY: ------ 225 Ft. (68.58 METERS)

POWER REQUIREMENTS: --- 110-240 V 50~60Hz (12vdc SWITCHING POWER SUPPLY)

FRAME: ----- ALUMINUM (BLACK ANODIZED FINISH)

DIMENSIONS: ----- 8.25" x 24.25" x 1.5"

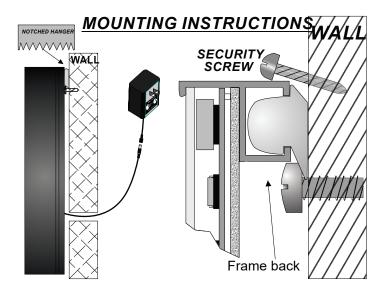
WEIGHT: ----- 4.5 lbs.

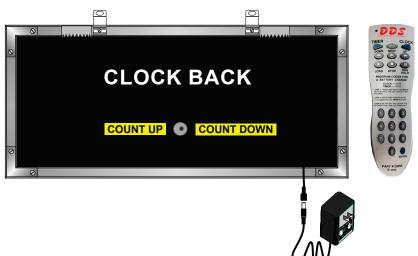
OPERATING TEMP.: ------ -17° TO 185° F

HUMIDITY: ------ 0% TO 95% NON-CONDENSING

FUNCTION: ----- DAYS/HOURS/MINUTES/SECONDS COUNT UP OR DOWN FROM

99 DAYS, 23 HOURS, 59 MINUTES, 59 SECONDS





BET-89940 INSTRUCTIONS

TO SWITCH BETWEEN COUNT UP AND COUNT DOWN

- 1. To switch between count up and count down displays, YOU MUST FIRST TURN OFF THE TIMER BY UNPLUGGING FROM THE POWER SUPPLY.
- 2. While the timer is off, toggle to switch on the back of the clock to the preferred setting.
- 3. Turn the clock again by reconnecting the timer to the power supply.

TO REPROGRAM THE REMOTE

(If the remote does not respond, or if the batteries were replaced, you must reprogram the remote.)

- 1. Press and hold the (SETUP) button until LED light stays on, then release.
- 2. Press the (TIMER) button.
- 3. On keypad, enter the reprogram code for the **TIMER** (1252). The LED will turn off after entering the last digit.

TO SET TIMER

- 1. Direct all instructions toward the bottom left of the timer where the infrared sensor is located.
- 2. Press the **(TIMER)** button, then the **(RUN/HOLD)** button to pause the timer. An LED light on the bottom right will indicate it is in **HOLD** mode.
- 3. Press the **(ENTER)** button, and all digits will start to flash. Enter a set start time (*Maximum: 99 DAYS*, 23 HOURS, 59 MINUTES, 59 SECONDS), then press **(ENTER)** button to accept.
- 4. To use the last entered time, press the (LOAD) button twice.
- * Brightness can also be changed by pressing the **(DOWN)** button to make the display dimmer or by pressing the **(UP)** button to make the display brighter.

